Formal definitions

Status of the Coq development $\circ\circ$

Towards a Coq Specification for Generalized Algebraic Datatypes in OCaml

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January 19, 2021

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GADTs and principality

- Principality of GADT inference is known to be difficult
- OCaml proven to be principal thanks to ambivalent types, which allow to detect ambiguity escaping from a branch [Garrigue & Rémy 2013]

```
type (_,_) eq = Refl : ('a, 'a) eq;;
```

let f (type a) (w : (a,int) eq) (x : a) = (* coherent *)
let Refl = w in if x > 0 then x else x ;;
val f : ('a, int) eq -> 'a -> 'a (* can infer result *)

let g (type a) (w : (a,int) eq) (x : a) = (* ambiguous *)
let Refl = w in if x > 0 then x else 0 ;;
Error: This instance of int is ambiguous:
 it would escape the scope of its equation

Ambivalent types in a nutshell

- Types that rely on GADT equations are represented as ambivalent types, which are a form of intersection types.
- Ambivalent types are only valid when equations are available, but their reliance on equations is implicit.

```
let f (type a) (w : (a, int) eq) (x : a) =
  let Refl = w in (* add the equation a = int *)
  if x > 0 (* this x has ambivalent type a \land int *)
  then x else x (* but these have only type a *)
(* Hence the result is of type a *)
val f : ('a, int) eq -> 'a -> 'a
let g (type a) (w : (a, int) eq) (x : a) =
  let Refl = w in if x > 0
  then x (* this x has type a *)
  else 0 (* but 0 has type int *)
(* The result has type a \land int, which becomes ambiguous *)
Error: This instance of int is ambiguous
```

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Disambiguation

- Type annotations hide the ambivalence, by separating inner and outer types.
- This solves ambiguities. The following are valid:

let g (type a) (w : (a,int) eq) (x : a) =
 let Refl = w in (if x > 0 then x else 0 : a) ;;
val g : ('a, int) eq -> 'a -> 'a

```
let g (type a) (w : (a,int) eq) (x : a) =
    let Refl = w in (if x > 0 then x else 0 : int) ;;
val g : ('a, int) eq -> 'a -> int
```

OCaml lets you write the annotation outside if your prefer.

But is it really principal?

When looking for reduction rules validating subject reduction, we came upon the following example:

- Changing the order of equations changes the resulting type.
- Bug in the theory: the ambivalence of g is not propagated to the result of the application g 3, failing to detect ambiguity.

But is it really principal?

When looking for reduction rules validating subject reduction, we came upon the following example:

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Proving a fix in Coq

• We already proved soundness and principality for another fragment of OCaml, using a graph representation of types [Garrigue 2014, Structural Polymorphism].

 $\overline{\alpha :: \kappa}; \overline{x : \sigma} \vdash M : \alpha$

Here κ 's are kinds, which describe nodes.

- By enriching the information in kinds with rigid variable paths, we can represent correct ambivalence.
- Principality is hard to prove, but subject reduction is already a good benchmark for a well-behaved type system.

Kinds and environments

 Kinds are constraints on a node, representing the graph structure: α = (β → γ) ∧ a translates to

 $\alpha :: (\rightarrow, \{\mathit{dom} \mapsto \beta, \mathit{cod} \mapsto \gamma\})_{a}, \beta :: \bullet_{a.\mathit{dom}}, \gamma :: \bullet_{a.\mathit{cod}} \triangleright \alpha$

Grammar

$$\begin{split} \psi & ::= \rightarrow |\operatorname{eq}| \dots & \operatorname{abstract\ constraint\ } \\ C & ::= \bullet | (\psi, \{l \mapsto \alpha, \dots\}) & \operatorname{graph\ constraint\ } \\ \kappa & ::= C_{\overline{r}} & \operatorname{kind\ } \\ r & ::= a | r.l & \operatorname{rigid\ variable\ path\ } \\ \tau & ::= r | \tau \to \tau | \operatorname{eq}(\tau, \tau) & \operatorname{tree\ type\ } \\ Q & ::= \emptyset | Q, \tau = \tau & \operatorname{equations\ } \\ K & ::= \emptyset | K, \alpha :: \kappa & \operatorname{kinding\ environment\ } \\ \sigma & ::= \forall \overline{\alpha}.K \triangleright \alpha & \operatorname{type\ scheme\ } \\ \Gamma & ::= \emptyset | \Gamma, x : \sigma & \operatorname{typing\ environment\ } \\ \theta & ::= [\alpha \mapsto \alpha', \dots] & \operatorname{substitution\ } \end{split}$$

Terms and Judgments

Well-formedness

Q; $K \vdash \kappa$ $Q \vdash K$ Q; $K \vdash \sigma$ Q; $K \vdash \Gamma$ $K \vdash \theta$: K'

Terms

• Typing judgment

$$Q; K; \Gamma \vdash M : \alpha$$

Typing implies both $Q \vdash K$ and $Q; K \vdash \Gamma$.

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Selected typing rules

$$USE \qquad \begin{array}{l} Q; K; \Gamma \vdash M_{1} : \theta(\alpha_{0}) \quad Q, \tau_{1} = \tau_{2}; K; \Gamma \vdash M_{2} : \alpha \\ \hline \left[\left[eq(\tau_{1}, \tau_{2})\right]\right] = \forall \overline{\alpha}.K_{0} \vDash \alpha_{0} \qquad K_{0} \vdash \theta : K \\ \hline Q; K; \Gamma \vdash \text{ use } M_{1} : eq(\tau_{1}, \tau_{2}) \text{ in } M_{2} : \alpha \end{array}$$

$$GC \qquad \begin{array}{l} Q; K, K'; \Gamma \vdash M : \alpha \quad FV_{K}(\Gamma, \alpha) \cap \operatorname{dom}(K') = \emptyset \\ \hline Q; K; \Gamma \vdash M : \alpha \quad Q; K; \Gamma \vdash M : \alpha \end{array}$$

$$VAR \qquad \begin{array}{l} Q \vdash K \quad Q; K \vdash \Gamma \quad x : \forall \overline{\alpha}.K_{0} \rhd \alpha \in \Gamma \quad K, K_{0} \vdash \theta : K \\ \hline Q; K; \Gamma \vdash x : \theta(\alpha) \end{array}$$

$$APP \qquad \begin{array}{l} Q; K; \Gamma \vdash M_{1} : \alpha \quad Q; K; \Gamma \vdash M_{2} : \alpha_{2} \\ \hline Q; K; \Gamma \vdash M_{1} M_{2} : \alpha_{1} \end{array}$$

Status of the Coq development $_{\odot \odot}$

Coq development

- Based on "A certified implementation of ML with structural polymorphism and recursive types" [Garrigue 2014].
- Itself based on Arthur Charguéraud's development, using locally nameless cofinite quantification ("Engineering Metatheory" [Aydemir et al. 2008]).
- Avoided unification in the type system by interpreting *Q* as the set of its (rigid) unifiers.
- Finished proofs of substitution lemmas, but "interesting" cases of subject reduction remain.

$$\begin{array}{rcl} (M_1:\tau_2 \rightarrow \tau_1) & M_2 & \longrightarrow & (M_1 & (M_2:\tau_2):\tau_1) \\ & (M_1:r) & M_2 & \longrightarrow & (M_1 & (M_2:r.dom):r.cod) \end{array}$$

Challenges and benefits of a legacy codebase

- The codebase is old, but updating was not too difficult.
- Freshness of variables relies on automation; easily broken but not hard to fix.
- Many interactions mean many new lemmas, and longer proofs.
- No need to revise the overall structure of proofs. Experienced no major technical stumbling block.
- Locally nameless quantification still seems a good fit.
- Question: would it be better to switch to a standard decision procedure for set disjointness?