

Formalizing OCaml GADT typing in Coq

Jacques Garrigue Xuanrui Qi

Graduate School of Mathematics, Nagoya University

August 26, 2021

OCaml, GADTs and principality

- Principality of GADT inference is known to be difficult.
- OCaml proven to be principal thanks to **ambivalent** types, which allow to detect ambiguity escaping from a branch [Garrigue & Rémy, APLAS 2013].

```
type (_,_) eq = Refl : ('a,'a) eq;;
```

```
let f (type a) (w : (a,int) eq) (x : a) =      (* coherent *)
  let Refl = w in if x > 0 then x else x ;;
val f : ('a, int) eq -> 'a -> 'a
(* Principal for OCaml, rejected by GHC as ambiguous *)
```

```
let g (type a) (w : (a,int) eq) (x : a) =      (* ambiguous *)
  let Refl = w in if x > 0 then x else 0 ;;
```

Error: This instance of int is ambiguous:
it would escape the scope of its equation

Ambivalent types in a nutshell

- Types that rely on GADT equations are represented as ambivalent types, which are a form of intersection types.
- Ambivalent types are only valid when equations are available, but their reliance on equations is implicit.

```
let f (type a) (w : (a, int) eq) (x : a) =  
  let Refl = w in (* add the equation a = int *)  
  if x > 0        (* this x has ambivalent type a ∧ int *)  
  then x else x   (* but these have only type a *)  
(* Hence the result is of type a *)  
val f : ('a, int) eq -> 'a -> 'a
```

```
let g (type a) (w : (a, int) eq) (x : a) =  
  let Refl = w in if x > 0  
  then x   (* this x has type a *)  
  else 0   (* but 0 has type int *)  
(* The result has type a ∧ int, which becomes ambiguous *)  
Error: This instance of int is ambiguous
```

Soundness and principality of inference

OCaml and Haskell (GHC) differ in their handling of
Unification under GADT equations.

- In Haskell, unification under a GADT equation cannot involve variables from outside (**Outsideln**).
- In OCaml, this is allowed as long as the equation is not required for the unification (**ambivalence**).

Relying on ambivalence

- is **sound** with respect to in-place unification
⇒ tracks whether local unifications are **valid** outside.
- ensures **principality** of inference
⇒ alternative types are **rejected**.

Disambiguation

- Type annotations hide the ambivalence, by separating inner and outer types.
- This solves ambiguities. The following are valid:

```
let g (type a) (w : (a, int) eq) (x : a) =  
  let Refl = w in (if x > 0 then x else 0 : a) ;;  
val g : ('a, int) eq -> 'a -> 'a
```

```
let g (type a) (w : (a, int) eq) (x : a) =  
  let Refl = w in (if x > 0 then x else 0 : int) ;;  
val g : ('a, int) eq -> 'a -> int
```

OCaml lets you write the annotation outside if your prefer.

But is it really principal?

When looking for reduction rules validating subject reduction, we came upon the following example:

```
let f (type a b) (w1 : (a, b -> b) eq)
      (w2 : (a, int -> int) eq) (g : a) =
  let Refl = w1 in let Refl = w2 in g 3;;
val f : ('a, 'b -> 'b) eq -> ('a, int -> int) eq -> 'a -> 'b
```

```
let f (type a b) (w1 : (a, b -> b) eq)
      (w2 : (a, int -> int) eq) (g : a) =
  let Refl = w2 in let Refl = w1 in g 3;;
val f : ('a, 'b -> 'b) eq -> ('a, int -> int) eq -> 'a -> int
```

- Changing the order of equations changes the resulting type.
- Bug in the theory: the ambivalence of g is not propagated to the result of the application $g\ 3$, failing to detect ambiguity.

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Proving a fix in Coq

- We already proved [soundness](#) and [principality](#) for another fragment of OCaml, using a [graph representation](#) of types [Garrigue 2014, Structural Polymorphism].

$$\overline{\alpha :: \kappa}; \overline{x : \sigma} \vdash M : \alpha$$

Here κ 's are kinds, which describe nodes.

- By enriching the information in kinds with [rigid variable paths](#), we can represent correct ambivalence.
- Principality is hard to prove, but subject reduction is already a good benchmark for a well-behaved type system.

Kinds and environments

- Kinds are constraints on a node, representing the graph structure: $\alpha = (\beta \rightarrow \gamma) \wedge a$ translates to

$$\alpha :: (\rightarrow, \{dom \mapsto \beta, cod \mapsto \gamma\})_a, \beta :: \bullet_{a.dom}, \gamma :: \bullet_{a.cod} \triangleright \alpha$$

- Grammar

ψ	$::= \rightarrow \mid eq \mid \dots$	abstract constraint
C	$::= \bullet \mid (\psi, \{l \mapsto \alpha, \dots\})$	graph constraint
κ	$::= C_{\bar{r}}$	kind
r	$::= a \mid r.l$	rigid variable path
τ	$::= r \mid \tau \rightarrow \tau \mid eq(\tau, \tau)$	tree type
Q	$::= \emptyset \mid Q, \tau = \tau$	equations
K	$::= \emptyset \mid K, \alpha :: \kappa$	kinding environment
σ	$::= \forall \bar{\alpha}. K \triangleright \alpha$	type scheme
Γ	$::= \emptyset \mid \Gamma, x : \sigma$	typing environment
θ	$::= [\alpha \mapsto \alpha', \dots]$	substitution

Terms and Judgments

- Well-formedness

$$Q; K \vdash \kappa \quad Q \vdash K \quad Q; K \vdash \sigma \quad Q; K \vdash \Gamma \quad K \vdash \theta : K'$$

- Graph type instance of a tree type: $K \vdash \tau : \alpha$
- Terms

$$\begin{array}{l}
 M ::= x \mid c \mid \lambda x. M \mid M M \mid \text{let } x = M \text{ in } M \\
 \quad | (M : \tau) \quad \text{type annotation} \\
 \quad | \text{Refl} \quad \text{witness introduction} \\
 \quad | \text{type } a. M \quad \text{rigid variable introduction} \\
 \quad | \text{use } M : \text{eq}(\tau, \tau) \text{ in } M \quad \text{witness elimination}
 \end{array}$$

- Typing judgment

$$Q; K; \Gamma \vdash M : \alpha$$

Typing implies both $Q \vdash K$ and $Q; K \vdash \Gamma$.

Example

```
let f (type a) (w : (a, int) eq) (x : a) =
  let Refl = w in if x > 0 then x else x
```

can be encoded as

```
f = type a.λw.λx.
  let x = (x : a) in
  use w : eq(a, int) in ifpos x x x
```

where

$$\begin{aligned}
 \text{ifpos} : & \forall \alpha_1 :: \bullet_{\text{int}}, \beta :: \bullet, \\
 & \alpha :: (\rightarrow, \{\text{dom} \mapsto \alpha_1, \text{cod} \mapsto \alpha_2\}), \\
 & \alpha_2 :: (\rightarrow, \{\text{dom} \mapsto \beta, \text{cod} \mapsto \alpha_3\}), \\
 & \alpha_3 :: (\rightarrow, \{\text{dom} \mapsto \beta, \text{cod} \mapsto \beta\}) \triangleright \alpha \\
 \simeq & \forall \beta. \text{int} \rightarrow \beta \rightarrow \beta \rightarrow \beta
 \end{aligned}$$

Selected typing rules

$$\text{USE} \quad \frac{Q; K; \Gamma \vdash M_1 : \alpha_1 \quad K \vdash \text{eq}(\tau_1, \tau_2) : \alpha_1 \quad Q, \tau_1 = \tau_2; K; \Gamma \vdash M_2 : \alpha}{Q; K; \Gamma \vdash \text{use } M_1 : \text{eq}(\tau_1, \tau_2) \text{ in } M_2 : \alpha}$$

$$\text{GC} \quad \frac{Q; K, K'; \Gamma \vdash M : \alpha \quad \text{FV}_K(\Gamma, \alpha) \cap \text{dom}(K') = \emptyset}{Q; K; \Gamma \vdash M : \alpha}$$

$$\text{VAR} \quad \frac{Q \vdash K \quad Q; K \vdash \Gamma \quad x : \forall \bar{\alpha}. K_0 \triangleright \alpha \in \Gamma \quad K, K_0 \vdash \theta : K}{Q; K; \Gamma \vdash x : \theta(\alpha)}$$

$$\text{APP} \quad \frac{Q; K; \Gamma \vdash M_1 : \alpha \quad Q; K; \Gamma \vdash M_2 : \alpha_2 \quad \alpha :: (\rightarrow, \{ \text{dom} \mapsto \alpha_2, \text{cod} \mapsto \alpha_1 \})_{\bar{r}} \in K}{Q; K; \Gamma \vdash M_1 M_2 : \alpha_1}$$

Detecting ambiguity

- Using VAR, APP, and GC, we can show that

$$a = \text{int}; K, \beta :: \bullet_a; \Gamma, x : \forall \alpha :: \bullet_a \triangleright \alpha \vdash \text{ifpos } x \ x \ x : \beta$$

so that we can apply USE.

- On the other hand, a minimal derivation for $g\ 3$ in

$$\text{let } g = (g : a) \text{ in use } w : \text{eq}(a, \text{int} \rightarrow \text{int}) \text{ in } g\ 3$$

would be

$$a = \text{int} \rightarrow \text{int}; K, \beta :: \bullet_{\text{int}, a.\text{cod}}; \Gamma, g : \forall \alpha :: \bullet_a \triangleright \alpha \vdash g\ 3 : \beta$$

which becomes ambiguous when USE removes $a = \text{int} \rightarrow \text{int}$.

Coq development

- Based on “A certified implementation of ML with structural polymorphism and recursive types” [Garrigue 2014].
- Itself based on Arthur Charguéraud’s development, using locally nameless cofinite quantification (“Engineering Metatheory” [Aydemir et al. 2008]).
- Avoided unification in the type system by interpreting Q as the set of its (rigid) unifiers.
- Finished proofs of subject reduction for following rules:

$$\begin{array}{lcl}
 (\lambda x.M) V & \longrightarrow & M[V/x] \\
 \text{let } x = V \text{ in } M & \longrightarrow & M[V/x] \\
 c \ V_1 \dots V_n & \longrightarrow & \delta_c(V_1, \dots, V_n) \\
 (M_1 : \tau_2 \rightarrow \tau_1) M_2 & \longrightarrow & (M_1 (M_2 : \tau_2) : \tau_1) \\
 (M_1 : r) M_2 & \longrightarrow & (M_1 (M_2 : r.dom) : r.cod) \\
 \text{use Refl : eq}(\tau_1, \tau_2) \text{ in } M & \longrightarrow & M
 \end{array}$$

Relation to principality

- Subject reduction and principality are independent properties.
- For ML-like type systems, principality is usually the combination of:

Monotonicity A type derivation is still valid using a stronger Γ (where types are more polymorphic).¹

Most General Unifier Unification of types admits a most general solution.

- Existence of MGU relies on the ability to decompose types, which is also exactly what we needed to prove subject reduction for annotated applications.

$$(M_1 : r) M_2 \longrightarrow (M_1 (M_2 : r.dom) : r.cod)$$

¹OutsideIn does not satisfy monotonicity, and is not strictly principal

Remaining work

- Prove type soundness
Simpler to use translation into an explicit type system.
Some formalization of soundness of GADTs already exists
[Ostermann & Jabs, ESOP 2018]
- Prove principality
This is hard, but a first step is existence of MGU.
- Soundness of type inference
Another role of ambivalence is to ensure the soundness of inference. It would be interesting to prove it for weaker (non-principal) versions of the type system.

Further applications

- Graph types are also used inside OCaml to enforce the principality of **first-class polymorphism** and **first-class modules**.

```
module type Id = sig val id : 'a -> 'a end;;
fun (m : (module Id)) ->
  let module M = (val m) in M.id m;;
- : (module Id) -> (module Id) = <fun>

fun m -> ignore (m : (module Id));
  let module M = (val m) in M.id m;;
Warning: this module unpacking is not principal.
```

- Basic idea: a type is known if it is not shared with Γ .
- Extension should be straightforward.

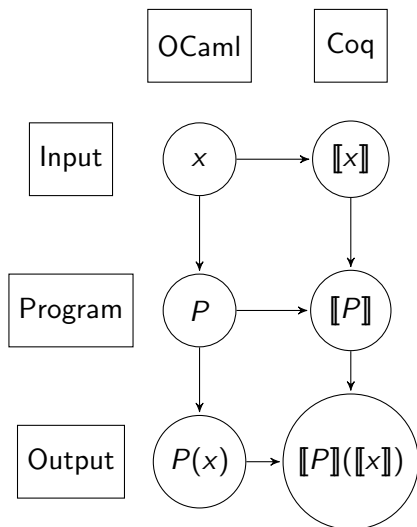
Other approaches to soundness

We are also investigating other ways to make OCaml type inference more robust.

- Directly** by making internal data-structures abstract, and having unification follow precise laws. Ultimately, the type inference algorithm should look like its formal definition. (with Takafumi Saikawa)
- Indirectly** by translating the type annotated source tree into Gallina programs, and relying on Coq's type soundness.

<https://www.math.nagoya-u.ac.jp/~garrigue/cocti/>

Soundness by translation



If for all $P : \tau \rightarrow \tau'$ and $x : \tau$

- P translates to $\llbracket P \rrbracket$, and $\vdash \llbracket P \rrbracket : \llbracket \tau \rightarrow \tau' \rrbracket$
- x translates to $\llbracket x \rrbracket$, and $\vdash \llbracket x \rrbracket : \llbracket \tau \rrbracket$
- $\llbracket P \rrbracket$ applied to $\llbracket x \rrbracket$ evaluates to $\llbracket P(x) \rrbracket$

then the soundness of Coq's type system implies the soundness of OCaml's evaluation